What can I build in a two-week jam?

What is this game, and what has to go for it to ship in two weeks?

45 min · A4

Colour language: choose yours

This prints black and white; the colour is your own ink. Colour each box with the pen you will use, then keep this page beside you as your key. No pen for a role? Write its letter in a circle.

YOUR COLOUR	CODE	ROLE	MEANING	PEN
☐	Q	**Ask**	a numbered question for the AI	your pen, or write Q
☐	R	**Stop**	blocker, risk, broken, or not understood	your pen, or write R
☐	G	**Keep**	evidence, confident, something that worked	your pen, or write G
☐	X	**Crux**	the one thing that matters most	highlighter
☐	O	**Maybe**	an idea, a possibility, a what-if	your pen, or write O
☐	P	**Sense**	gut feeling, intuition, felt reaction	your pen, or write P
☐	D	**Draft**	provisional; do not trust yet	your pen, or write D
☐	B	**Reason**	what you think; the main content	black

How to use this

1. Phone in another room.
2. Work in ink, in the colours on this page.
3. When the time is up, stop mid-sentence.
4. Photograph every page and send them back.

The game on one page

A word or two in every box before you make any of them good. An empty box is an answer too.

PITCH

BIGGEST RISK

CORE FANTASY

CORE LOOP

WIN AND LOSE

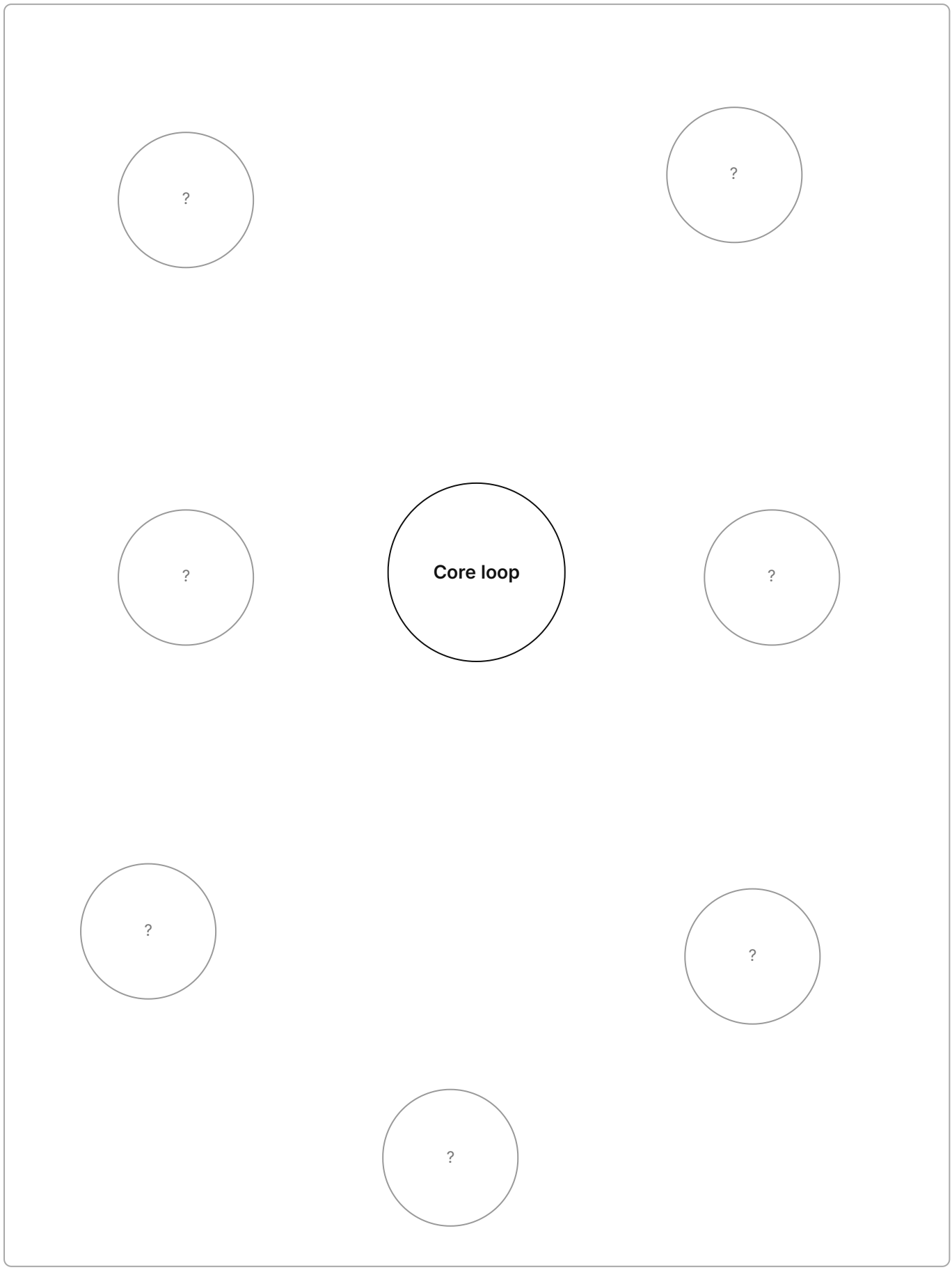
ART AND SOUND

PLAYER VERBS

SCOPE: IN AND OUT

What the player keeps doing

Draw the loop as it is in your head today. Circle any step that needs a whole sentence to explain.



What ships, what waits, what goes

Every feature goes in one pile. A feature you can't place is a question, not a must-have.

No cutting: write each candidate from the features on your one-pager, W1-P2 straight into the pile it belongs to.

Sort into these piles

MUST HAVE

NICE TO HAVE

CUT

The jam ended and it didn't ship

It is the last hour of the jam and the build won't run. Write down what happened.

Why did it fail? What did we miss? Don't be kind.

The most plausible failure: the one worth preventing

Early warning sign I could watch for

Circle one: commit / hold / drop. Then plan the first move as if-then.

▭ Decision: One question: what is this game, and what has to go for it to ship in two weeks?

commit **hold** **drop**

Why, in one honest paragraph

The plan: when, then what

When I put this pen down *, I will* _____

When _____ *, I will* _____

Still unclear: ask the AI

Question queue

Write your questions for the AI with your Ask pen (or a circled Q), numbered. These come back with the photos.

Q 1.

Q 2.

Q 3.

Q 4.

Q 5.

Q 6.

Q 7.

Q 8.

Return checklist

Photograph each page flat and send them back together.

- [ ] Photograph W1-P1 flat, page ID visible
- [ ] Photograph W1-P2 flat, page ID visible
- [ ] Photograph W1-P3 flat, page ID visible
- [ ] Photograph W1-P4 flat, page ID visible
- [ ] Photograph W1-P5 flat, page ID visible
- [ ] Photograph W1-P6 flat, page ID visible
- [ ] Photograph W1-P7 flat, page ID visible
- [ ] Check the colour marks are readable in the photo
- [ ] Check no page is missing
- [ ] Write your Ask questions before you send

i Fill the frame, avoid your own shadow, and keep the corner marks visible so the page can be straightened.